



QUALIFICATION FILE

Fashion Designer

☒ Short Term Training (STT) ☐ Long Term Training (LTT) ☐ Apprenticeship

☐ Upskilling ☐ Dual/Flexi Qualification ☐ For TOT ☐ For TOA

☒ General ☐ Multi-skill (MS) ☐ Cross Sectoral (CS) ☐ Future Skills ☐ OEM

NCRF/NSQF Level: 5

Submitted By:

Apparel, Made-ups & Home Furnishing Sector Skill Council

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Section 1: Basic Details

1.	Qualification Name	Fashion Designer																
2.	Sector/s	Apparel																
3.	Type of Qualification: ☐ New ☒ Revised ☐ Has Electives/Options ☐ OEM	NQR Code & version of existing/previous qualification: QG-05-AP-01773-2024-V1.1-AMHSSC, Version 3.0	Qualification Name of existing/previous version: Fashion Designer															
4.	a. OEM Name b. Qualification Name (Wherever applicable)	NA																
5.	National Qualification Register (NQR) Code &Version (Will be issued after NSQC approval)	QG-05-AP-01773-2024-V2-AMHSSC, Version 4.0	6. NCRF/NSQF Level: 5															
7.	Award (Certificate/Diploma/Advance Diploma/ Any Other (Wherever applicable specify multiple entry/exits also & provide details in annexure)	Certificate																
8.	Brief Description of the Qualification	Fashion Designer should be artistic and creative and; have the skills and knowledge to develop fashion design briefs and manage the development of design concepts for commercial production. The Initial process includes conducting market research and trend analysis for the particular season and identifying a theme for the collection; then creating a mood board and color board based on the theme, develop an entire range according to the business plan and as per the theme board. After finalization on the range with the team, create the Tec pack for each style. Work with different teams to create a prototype design based on the Tec pack. Evaluation of the sample and documentation of the same is also done by the designer																
9.	Eligibility Criteria for Entry for Student/Trainee/Learner/Employee	a. Entry Qualification & Relevant Experience: b. <table border="1"> <thead> <tr> <th>S. No.</th> <th>Academic/Skill Qualification (with Specialization - if applicable)</th> <th>Required Experience (with Specialization - if applicable)</th> </tr> </thead> <tbody> <tr> <td>1</td> <td>Diploma or Equivalent</td> <td>1-year with relevant experience</td> </tr> <tr> <td>2</td> <td>12th Grade Pass</td> <td>3-year relevant experience</td> </tr> <tr> <td>3</td> <td>Completed 3-year Diploma after 10th</td> <td>1.5-year with relevant experience</td> </tr> <tr> <td>4</td> <td>Previous relevant Qualification of NSQF Level 4</td> <td>3-year relevant experience</td> </tr> </tbody> </table>		S. No.	Academic/Skill Qualification (with Specialization - if applicable)	Required Experience (with Specialization - if applicable)	1	Diploma or Equivalent	1-year with relevant experience	2	12th Grade Pass	3-year relevant experience	3	Completed 3-year Diploma after 10th	1.5-year with relevant experience	4	Previous relevant Qualification of NSQF Level 4	3-year relevant experience
S. No.	Academic/Skill Qualification (with Specialization - if applicable)	Required Experience (with Specialization - if applicable)																
1	Diploma or Equivalent	1-year with relevant experience																
2	12th Grade Pass	3-year relevant experience																
3	Completed 3-year Diploma after 10th	1.5-year with relevant experience																
4	Previous relevant Qualification of NSQF Level 4	3-year relevant experience																

		c. Age: 20 years																						
10.	Credits Assigned to this Qualification, Subject to Assessment <i>(as per National Credit Framework (NCrF))</i>	19	11. Common Cost Norm Category (I/II/III) <i>(wherever applicable):</i> Category I																					
12.	Any Licensing requirements for Undertaking Training on This Qualification <i>(wherever applicable)</i>	NA																						
13.	Training Duration by Modes of Training Delivery <i>(Specify Total Duration as per selected training delivery modes and as per requirement of the qualification)</i>	☒ Offline ☐ Online ☐ Blended <table border="1"> <thead> <tr> <th>Training Delivery Modes</th><th>Theory (Hours)</th><th>Practical (Hours)</th><th>OJT Mandatory (Hours)</th><th>OJT Recommended (Hours)</th><th>Total (Hours)</th></tr> </thead> <tbody> <tr> <td>Classroom (offline)</td><td>180</td><td>330</td><td>60</td><td>0</td><td>570</td></tr> <tr> <td>Online</td><td></td><td></td><td></td><td></td><td></td></tr> </tbody> </table> <i>(Refer Blended Learning Annexure for details)</i>					Training Delivery Modes	Theory (Hours)	Practical (Hours)	OJT Mandatory (Hours)	OJT Recommended (Hours)	Total (Hours)	Classroom (offline)	180	330	60	0	570	Online					
Training Delivery Modes	Theory (Hours)	Practical (Hours)	OJT Mandatory (Hours)	OJT Recommended (Hours)	Total (Hours)																			
Classroom (offline)	180	330	60	0	570																			
Online																								
14.	Aligned to NCO/ISCO Code/s <i>(if no code is available mention the same)</i>	NCO-2015/7532.0101																						
15.	Progression path after attaining the qualification <i>(Please show Professional and Academic progression)</i>	Fashion Buyer (Vertical)																						
16.	Other Indian languages in which the Qualification & Model Curriculum are being submitted	Hindi																						
17.	Is similar Qualification(s) available on NQR-if yes, justification for this qualification	☐ Yes ☒ No URLs of similar Qualifications:																						
18.	Is the Job Role Amenable to Persons with Disability	☐ Yes ☒ No If "Yes", specify applicable type of Disability: NA																						
19.	How Participation of Women will be Encouraged	Skilled women workforce will find jobs with organised apparel exporters, manufacturers.																						
20.	Are Greening/ Environment Sustainability Aspects Covered <i>(Specify the NOS/Module which covers it)</i>	☒ Yes ☐ No																						
21.	Is Qualification Suitable to be Offered in Schools/Colleges	Schools ☒ Yes ☐ No Colleges ☒ Yes ☐ No																						
22.	Name and Contact Details of Submitting / Awarding Body SPOC <i>(In case of CS or MS, provide details of both Lead AB & Supporting ABs)</i>	Name: Amit Singh, Email: jdqs@sscammh.com , Contact No.: 09599929121, Website: www.sscammh.com																						
23.	Final Approval Date by NSQC: 17/12/2024	24. Validity Duration: 36 Months		25. Next Review Date 17/12/2027																				

Section 2: Module Summary

NOS/s of Qualifications

(In exceptional cases these could be described as components)

Mandatory NOS/s:

Specify the training duration and assessment criteria at NOS/ Module level. For further details refer curriculum document.

Th.-Theory **Pr.**-Practical **OJT**-On the Job **Man.**-Mandatory Training **Rec.**-Recommended **Proj.**-Project

S. No	NOS/Module Name	NOS/Module Code & Version (if applicable)	Core/ Non-Core	NERF /NSQ F Level	Credits as per NCR F	Training Duration (Hours)					Assessment Marks					
						Th.	Pr.	OJT - Man.	OJT - Rec.	Total	Th.	Pr.	Proj.	Viva	Total	Weightage (%) (if applicable)
1	Prepare to make a design collection	AMH/N1201 V 3.0	Core	5	5	45	75	30	0	150	20	70	0	10	100	22%
2	Prepare prototype garments for the collection	AMH/N1202 V 3.0	Core	5	5	30	90	30	0	150	23	81	0	11	115	26%
3	Evaluate Design Development Processes	AMH/N1203 V 3.0	Core	5	5	51	99	0	0	150	20	70	0	10	100	22%
4	Maintain the work area, tools, machines and computers and greening of job roles	AMH/N1204 V 3.0	Core	5	1	15	15	0	0	30	9	31	0	5	45	10%
5	Promote and sustain safety, health, and security in workplace, while fostering Gender and Persons with Disabilities (PWD) Sensitization	AMH/N0620 V 1.0	Non-Core	5	1	15	15	0	0	30	22	12	0	6	40	9%
6	Employability Skills	DGT/VSQ/N0102 V 1.0	Non-Core	4	2	24	36	0	0	60	20	30	0	0	50	11%
Duration (in Hours) / Total Marks					19	180	330	60	0	570	114	294	0	42	450	100%

Assessment - Minimum Qualifying Percentage

Please specify **any one** of the following:

Minimum Pass Percentage – Aggregate at qualification level: 70 % (Every Trainee should score specified minimum aggregate passing percentage at qualification level to successfully clear the assessment.)

Minimum Pass Percentage – NOS/Module-wise: NA % (Every Trainee should score specified minimum passing percentage in each mandatory and selected elective NOS/Module to successfully clear the assessment.)

Section 3: Training Related

1.	Trainer's Qualification and experience in the relevant sector (in years) (as per NCVET guidelines)	Diploma with 4 Year of relevant industry experience in Designing OR Graduation with 3 Year of relevant industry experience in Designing OR Post graduate diploma with 2 Year of relevant industry experience in Designing OR Post Graduate with 1 Year of relevant industry experience in Designing
2.	Master Trainer's Qualification and experience in the relevant sector (in years) (as per NCVET guidelines)	Diploma with 4 Year of relevant industry experience in Designing OR Graduation with 3 Year of relevant industry experience in Designing OR Post graduate diploma with 2 Year of relevant industry experience in Designing OR Post Graduate with 1 Year of relevant industry experience in Designing
3.	Tools and Equipment Required for Training	☒ Yes ☐ No (If "Yes", details to be provided in Annexure) Refer Annexure
4.	In Case of Revised Qualification, Details of Any Upskilling Required for Trainer	NA

Section 4: Assessment Related

1.	Assessor's Qualification and experience in relevant sector (in years) (as per NCVET guidelines)	ITI with 4 Year of relevant industry experience in Designing OR Diploma with 4 Year of relevant industry experience in Designing OR Graduation with 3 Year of relevant industry experience in Designing
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		OR Post graduate diploma with 2 Year of relevant industry experience in Designing OR Post Graduate with 1 Year of relevant industry experience in Designing
2.	Proctor's Qualification and experience in relevant sector (in years) <i>(as per NCVET guidelines)</i>	ITI with 4 Year of relevant industry experience in Designing OR Diploma with 4 Year of relevant industry experience in Designing OR Graduation with 3 Year of relevant industry experience in Designing OR Post graduate diploma with 2 Year of relevant industry experience in Designing OR Post Graduate with 1 Year of relevant industry experience in Designing
3.	Lead Assessor's/Proctor's Qualification and experience in relevant sector (in years) <i>(as per NCVET guidelines)</i>	ITI with 4 Year of relevant industry experience in Designing OR Diploma with 4 Year of relevant industry experience in Designing OR Graduation with 3 Year of relevant industry experience in Designing OR Post graduate diploma with 2 Year of relevant industry experience in Designing OR Post Graduate with 1 Year of relevant industry experience in Designing
4.	Assessment Mode <i>(Specify the assessment mode)</i>	Offline
5.	Tools and Equipment Required for Assessment	☒ Same as for training ☐ Yes ☐ No <i>(details to be provided in Annexure-if it is different for Assessment)</i>

Section 5: Evidence of the need for the Qualification

Provide Annexure/Supporting documents name.

1.	Latest Skill Gap Study (not older than 2 years) (Yes/No): Yes
2.	Latest Market Research Reports or any other source (not older than 2 years) (Yes/No): Yes
3.	Government /Industry initiatives/ requirement (Yes/No): Yes
4.	Number of Industry validation provided: 30
5.	Estimated nos. of persons to be trained and employed: 44000

6.	Evidence of Concurrence/Consultation with Line Ministry/State Departments: <i>Ministry Of Textiles is Line Ministry of AMHSSC.</i> If “No”, why: NA
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Section 6: Annexure & Supporting Documents Check List

Specify Annexure Name / Supporting document file name

1.	Annexure: NCRF/NSQF level justification based on NCRF level/NSQF descriptors <i>(Mandatory)</i>	NCRF/NSQF level justification based on NCRF level/NSQF descriptors
2.	Annexure: List of tools and equipment relevant for qualification <i>(Mandatory, except in case of online course)</i>	List of tools and equipment relevant for qualification
3.	Annexure: Detailed Assessment Criteria <i>(Mandatory)</i>	Detailed Assessment Criteria
4.	Annexure: Assessment Strategy <i>(Mandatory)</i>	Assessment Strategy
5.	Annexure: Blended Learning <i>(Mandatory, in case selected Mode of delivery is “Blended Learning”)</i>	Offline Learning Mode
6.	Annexure: Multiple Entry-Exit Details <i>(Mandatory, in case qualification has multiple Entry-Exit)</i>	NA
7.	Annexure: Acronym and Glossary <i>(Optional)</i>	Acronym and Glossary
8.	Supporting Document: Model Curriculum <i>(Mandatory – Public view)</i>	Model Curriculum
9.	Supporting Document: Career Progression <i>(Mandatory - Public view)</i>	Career Progression
10.	Supporting Document: Occupational Map <i>(Mandatory)</i>	Occupational Map
11.	Supporting Document: Assessment SOP <i>(Mandatory)</i>	Assessment SOP
12.	Any other document you wish to submit:	NA

Annexure: Evidence of Level

NCRF/NSQF Level Descriptors	Key requirements of the job role/ outcome of the qualification	How the job role/ outcomes relate to the NCRF/NSQF level descriptor	NCRF/NSQF Level
Professional Theoretical Knowledge/Process	• Fashion designers have a deep understanding of fashion history, including various styles and trends from different eras. • Fashion designers stay informed about current and emerging fashion trends, fabrics, and textiles. • Fashion designers possess strong creative and artistic abilities, allowing them to generate innovative and visually appealing designs. • Fashion designers create original clothing, accessories, or footwear that often reflects their unique style and vision. • Designers are well-versed in design principles such as color theory, balance, proportion, and harmony, which they apply to their creations. • Fashion designers have proficient sketching and illustration skills to communicate their design ideas visually. • Keeping up with current fashion trends and consumer preferences is essential to create designs that resonate with the target audience. • Proficiency in sewing and garment construction techniques is often required to produce prototypes and samples. • Fashion designers use CAD software to create digital patterns, illustrate designs, and produce technical drawings. • Fashion designers manually or using computer software like Adobe Photoshop, Corel Draw etc.	Possesses broad and deep knowledge and skills to solve problems in specialized fields. The skill of a Fashion Designer requires him to do research and be aware of the fashion, market trends, styles, design theme, colors, fabrics, trims , size charts etc. and their availability and cost factors. He must have strong visualization skills in order to come up with a concept. • Fashion Designer uses the creativity and artistry, Design Principles Sketching and Illustration for designing the garments • Fashion Designer applies technical Skills, material and Fabric Knowledge, trend Analysis • Fashion Designer applies the skills of sewing and Garment Construction, computer-Aided Design (CAD), Patternmaking and Grading. • Fashion designers often need a basic understanding of business concepts such as marketing, budgeting, and supply chain management, especially if they plan to start their own fashion label. • To design products that resonate with consumers, designers should conduct market research and gain insights into consumer preferences.	5

	• Fashion designers is required to sketch, draw, the designs, get the patterns developed and samples like pants, kids wear (e.g.” prototype) stitched from Sthe tailor according to the instructions in the Tec pack and the specifications given by the buyer. • Fashion designers should have the skill of constructing a garment , carry out the procedures ,documentation of design brief, development processes and their outcomes while following the essential quality parameters and the right costing procedure.		
Professional and Technical Skills/ Expertise/ Professional Knowledge	• Fashion designers possess strong creative and artistic abilities, allowing them to generate innovative and visually appealing designs. • They create original clothing, accessories, or footwear that often reflects their unique style and vision. • Designers are well-versed in design principles such as color theory, balance, proportion, and harmony, which they apply to their creations. • They have proficient sketching and illustration skills to communicate their design ideas visually. • Understanding the technical aspects of fashion design, including patternmaking, draping, and garment construction, is crucial for translating designs into tangible products. • Fashion designers know different types of fabrics, textiles, and materials, understanding their properties, suitability for various purposes, and how they drape and behave. • Keeping up with current fashion trends and consumer preferences is essential to create designs that resonate with the target audience. • Proficiency in sewing and garment construction techniques is often required to produce prototypes and samples.	Excellent cognitive skills and technical prowess utilized to perform complex tasks with ease, project management expertise, and adept at data analysis for informed decision making. • Fashion designers have a deep understanding of fashion history, including various styles and trends from different eras. • Knowledge to create/visualize an idea and produce a design by hand or using computer software like Corel Draw • Awareness of the Fashion Seasons, fashion forecast, international size charts, • Knowledge of garment construction techniques of various styles like tops, skirts, supervises them and finally prices them in correct procedure. • Knowledge of patternmaking allows designers to create patterns that serve as the basis for producing garments. Grading is essential for scaling patterns to different sizes. • Understanding the technical aspects of fashion design, including patternmaking, draping, and garment construction, is crucial for translating designs into tangible products. • Fashion designers know different types of fabrics, textiles, and materials, understanding their	5

	- Many designers use CAD software to create digital patterns, illustrate designs, and produce technical drawings. - Knowledge of patternmaking allows designers to create patterns that serve as the basis for producing garments. Grading is essential for scaling patterns to different sizes. - Fashion designers often need a basic understanding of business concepts such as marketing, budgeting, and supply chain management, especially if they plan to start their own fashion label.	properties, suitability for various purposes, and how they drape and behave.	
Employment Readiness & Entrepreneurship Skills & Mind-set/Professional Skill	- Fashion Designer designs products that resonate with consumers; designers should conduct market research and gain insights into consumer preferences. - Fashion Designer effectively communication is key, as designers collaborate with various teams, including pattern makers, sample makers, and manufacturers. - Fashion designers need to be adaptable and open to new ideas and trends. - Fashion designer creates and maintains portfolios that showcase their work. Portfolios are crucial for landing jobs or attracting clients if they choose to work independently. - Fashion designer focuses on sustainability in the fashion industry means designers should have an understanding of eco-friendly materials, production processes, and ethical practices. - Fashion designer focuses has understanding of global fashion markets, including cultural differences and regional fashion preferences, is essential for designers looking to expand their reach. - A Fashion Designer should be able to communicate with others in the company and to clients in writing and follow guidelines/procedures /rules and service level agreements. - A Fashion Designer should be able to read and understand the buyer/client's requirements; accurately and effectively communicates them orally or in a written form.	A versatile professional with excellent communication, digital and financial literacy, ethical values, self-management and may have entrepreneurial mindset. - A Fashion Designer possesses excellent oral and written communication and collaboration skills for clearly taking the vision of the leaders to the shop floor level workforce. - A Fashion Designer possesses very good Digital, Financial and Legal Literacy to use them effectively - A Fashion Designer has a good understanding the constitutional, humanistic, ethical, and moral values. - A Fashion Designer has well informed practical understanding of the social, political and work environment. - A Fashion Designer exercises self- management within the work contexts. - A Fashion Designer may have an entrepreneurial Mind-set for creating a startup/ small business and its end-to-end management.	5

	• A Fashion Designer plans and manages his routine work based on company procedure • A Fashion Designer responds to emergencies, accidents or fire at the workplace and evacuates the premises and helps others in need while doing so. • A Fashion Designer values physical fitness, personal hygiene and good habits.		
Broad Learning Outcomes/Core Skill	• Fashion Designer clarifies on the design to be developed with the team members, assess /evaluates design processes. • Fashion Designer should be able to communicate effectively within the workplace, analyze the market trends and targets for the season, pass on relevant information to others and provide opinions on work in a detailed and constructive way. • Fashion Designer clarifies and checks task related information by applying good attention to detail. • Fashion Designer works independently in a team environment. • Fashion Designer refers anomalies to the design head, seeks clarification on problems from others. • Fashion Designer analyzes the design and Tec pack making process. • Fashion Designer provides opinions on work in a detailed and constructive way to the merchandiser and if necessary to the sampling tailor and pattern master • Fashion Designer maintains accurate records and documentation of the same and solves operational role related issues. • Fashion Designer raises an alarm and uses safe and correct procedure of handling equipment and machinery. • Fashion Designer identifies, report malfunctions in machinery. • Fashion Designer report s service malfunctions and chemical leaks and keeps work area free from potential hazards. • Fashion Designer reports to the authorized personnel for assistance.	A skilled professional with technical expertise, adept at solving complex problems and improving output. • Fashion Designer demonstrates a wide range of specialized professional and technical skill in broad range of activity involving standard and non-standard practices. • Fashion Designer applies the acquired specialized knowledge and a range of cognitive and practical skills to accomplish tasks like basic design, prototyping, testing so as to solve problems by selecting appropriate information, methods, tools, and materials. • Fashion Designer communicates and collaborate skills to act as a layer between the senior management and workforce/ shop floor. • Fashion Designer should be able to listen and understand properly and present complex information in a clear and concise manner. • Fashion Designer makes judgment and take decision, based on the analysis and evaluation of information, for determining solutions to a variety of unpredictable problems associated with the chosen fields of learning, • Fashion Designer takes responsibility for the nature and quality of outputs. • Fashion Designer is able to work on processes to improve the quality of outputs. • Fashion Designer can analyze and synthesize ideas • Fashion Designer uses discretion and judgment over a range of known and innovative.	5

Responsibility	• The responsibility of a Fashion Designer is to develop fashion design briefs and manage the development of design concepts for commercial production. For this he conducts market research and analysis trend for the particular season and identifies a theme for the collection; then creates a mood board and color board based on the theme, and develops an entire range according to the business plan and as per the theme board. • Fashion Designer gets the range finalized with the team and creates the Tec pack. • Fashion Designer is responsible for creating prototype design based on the Tec pack, evaluation, costing of the sample made and documentation of the same.	Highly skilled Technical Supervisor responsible for achieving tangible outcomes, managing change, building teams, and mentoring the workforce. • Fashion Designer is accountable for determining and achieving personal and /or group tangible outcomes • Fashion Designer handles/ adapts/ accommodates change requirements and change management at the ground/ shop floor level. • Fashion Designer manages processes and procedures within broad parameters for defined activities. • Fashion Designer supervises the routine work of others, takes the required responsibility for the evaluation and improvement of work or study activities. • Fashion Designer is responsible for his work and learning and has some responsibility of other's work and learning. • Fashion Designer is responsible for managing an independent work unit/ shop floor/ section/ business activity/ assignment	5
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Annexure: Tools and Equipment (Lab Set-Up)

List of Tools and Equipment

Batch Size: 30

S. No.	Tool / Equipment Name	Specification	Quantity for specified Batch size
1	Computer & Computer Peripherals		2
2	First aid box & Fire Extinguisher	1 each	1
3	Design software (Coral, photo shop etc)		1
4	Printer		1
5	Mannequin (Male or female, Size M)		1
6	Sewing Machine with tables (domestic or industrial SNLS as per requirement)		15
7	Stools for sewing depending on no. of machines		15
8	Over lock Machine (5 thread over lock machine) with stool		1
9	Cleaning cloth		15
10	Embroidery machine with stool and table		1
11	Press/iron (any type) with table		2
12	Machine tool kit		1
13	Garment, made ups and Home Furnishing Samples ((qnt may vary)	1 sample each for made-ups and home furnishing to show, rest types of garments	10
14	Drawing Board (any size wooden)		30
15	Types Of Scales: normal straight big ruler, hip curve, leg shaper, pattern master, french curve etc		5
16	Sewing kit (Includes thread clipper/hand trimmer, seam ripper, fabric cutting scissors, tracing wheel, measuring tape etc)		30
17	Machine tool kit (screw driver, screw etc.)		1
18	Machine oil		1
19	Machine Needle and hand needles(Various Gauges),embroidery needles		10
20	Attachments for sewing machine (as per req)	Depending on the type of product	2
21	Button hole scissor		1
22	Hand notcher(pattern notcher)		1

23	Sewing Threads (Surplus thread is used .The quantity , thread packaging, variety may vary as per requirement) , embroidery thread as per req		20
24	Bobbins (qnt may vary)		30
25	Bobbin case (qnt may vary)		30
26	Hanger (wooden and plastic material)		1
27	Embroidery frame (various sizes and shapes qnt may vary)		15
28	Fabric Yardages, surplus fabric, good quality muslin mandatory , other optional, qnt may vary)		175
29	Trim/Accessory buttons, surface embellishments, zippers etc assorted ,qnt may vary)		2
30	Pin Cushion (quantity may vary as per requirement)		1
31	Dustbin		1
32	Boxes and pouches for storing Items		15
33	Pattern Table /cutting table		2
34	Stools for cutting		10
35	Student's Chair (with Table Arm)		30
36	Teacher's Table		1
37	Teacher's Chair		1
38	Push Pins (quantity may vary as per requirement)		2
39	Dress Maker'S Pin (quantity may vary as per requirement)		2
40	Fabric Pins		1
41	Highlighter (quantity may vary as per requirement)		1
42	Pencil (HB, 2B, H, 2H, 4H,4B, 6B, 8B)		1
43	Eraser		1
44	Note books		30
45	Sharpener		1
46	Carbon Paper (Various Colours)		2
47	Design Transferring Paper		2
48	Paper Cutter		3
49	Pattern Drafting Paper		2
50	Paper (Various quality and sizes)		2
51	Labels & Stickers (Qty may vary as per requirement)		2
52	Scissors (plastic handled scissor for cutting paper)		5

53	Pinking Shears		2
54	Marking Chalk (yellow/pink/ green/ blue coloured)		3
55	Tailor's Chalk		1
56	Carbon paper (A4, yellow, red and white carbon)		1
57	Colour (Poster colour, Water colour, Acrylics, Pastels, fabric printing dyes and colors and materials etc)		10
58	Paint Brushes (different sizes)		40
59	Stapler (small and big size)		3
60	Glue Stick/Fevicol/Adhesive		2
61	Fabric Glue		2
62	Cello-Tape (Transparent and Foam Double sided tapes, Single sided tapes)		3
63	Punching Machine		1
64	Magnetic White Board/black board Eraser		1
65	Blackboard/Whiteboard		1
66	White /Black Board Marker		1
67	Pantone Shade Card		1
68	Fashion Forecasting Books/Journals/Magazines		1
69	Buyer Requirement/ comment Sheet		1
70	Measurement Sheet/ Size Chart		30
71	Trims/Accessory /fabric and embroideries samples/swatch file		1
72	Tech Pack/ Specification Sheet		1
73	Chalk & marker (Chalks & markers of different colours)		1
74	Dexterity Test Kit		1
75	Sewing Machine tool kit		1
76	Students Notes		30

Classroom Aids

The aids required to conduct sessions in the classroom are:

1. Computer (PC) with latest configurations – and Internet connection with standard OS and standard word processor and worksheet software (Licensed)
2. (all software should either be latest version or one/two version below)As required
3. UPS As required
4. Scanner cum Printer As required
5. Computer Tables As required

6. Computer Chairs As required
7. LCD Projector As required, 8. White Board 1200mm x 900mm As required

Annexure: Industry Validations Summary

Provide the summary information of all the industry validations in table. This is not required for OEM qualifications.

<u>S.No</u>	Organization	Name of Representative	Designation	State	Email Id	Contact number
1	Esstee Corp	MK Velu	Senior Manager	Maharashtra	sr.mgr.hradmin@essteeexports.com	9843259971
2	SVAS Global	Vasavi S.	CEO	TamilNadu	vasavi@svasglobalsourcing.com	9003918705
3	Warmzone	Saakshar Jain	Marketing Head	Punjab	Saakshar.jain@warmline.co.in	8146591155
4	Newline Exports	R Poornachandren	Manager HR	Tamilnadu	hr@newlineexports.com	9842443413
5	Fashion knits	Nushrath R.	HR Manager	Tamilnadu	nusrathr@fashionknits.net	7708074742
6	KBS Garments	B Sateesh	Director	Tamilnadu	Kbs.garments.888@gmail.com	9943457766
7	BEST Corporation	Siva Sarvanan	Sr. HR Manager	Tamilnadu	siva@bestcorp.in	7502242242
8	Indian Textile Company	Yogesh Nimish	HR Manager	Maharashtra	NA	9168453836
9	Trident	Nasreen Ahmed	Head Product Development	Punjab	nasreenshmed@tridentindia.com	9878999237
10	5 Star Garment	Dinesh Dongre	Manager	Maharashtra	ddongre100@gmail.com	8806405410
11	High Heads Pvt Ltd	Zunaid	Manager	Tamilnadu	workshop@thehighheads.com	6283270076
12	RUSTA	Amitoj Bal	Sourcing Manager	Delhi	Amitoj.bal@rusta.com	9873000263
13	Women Era	Nutan A Shaw	Owner	Maharashtra	NA	NA
14	Iris Corp	Sudarshan Jain	Director	Punjab	Irisknitwear86@gmail.com	9876326111

15	Warmline Jackets	Vishal S	Manager	Punjab	info@warmlinejacket.com	9815495806
16	Alok Ent	Ankush Waman	Owner	Maharashtra	NA	NA
17	Bayport	Amit Sharma	Category Head	Ahmedabad	amitsharma@bayport.com	9582038033
18	Dhareshwar Multiservices	Yogesh Misal	Partner	Maharashtra	NA	NA
19	Shubham Enterprises	Pradip Kumar	Owner	Maharashtra	jshubham@yahoo.co.in	NA
20	Aathava Garments pvt ltd.	Ganesh Kumar J	Manager	Tamilnadu	info@aathavagarments.com	0422-2565716
21	LUX Industries	Buvana M	HR Manager	Tamilnadu	info@luxinnerwear.com	+913340402121

Annexure: Training & Employment Details

Training and Employment Projections:

Year	Total Candidates		Women		People with Disability	
	Estimated Training #	Estimated Employment Opportunities	Estimated Training #	Estimated Employment Opportunities	Estimated Training #	Estimated Employment Opportunities
2023	14000	9100	12600	8200	NA	NA
2024	14600	9500	13200	8600	NA	NA
2025	15400	10000	13900	9000	NA	NA

Data to be provided year-wise for next 3 years

Training, Assessment, Certification, and Placement Data for previous versions of qualifications:

Qualification Version	Year	Total Candidates				Women				People with Disability			
		Trained	Assessed	Certified	Placed	Trained	Assessed	Certified	Placed	Trained	Assessed	Certified	Placed
Version 2.0	2022	13300	13000	12700	8700	12700	12300	12000	8200	NA	NA	NA	NA
Version 1.0	2021	12700	12400	12100	8200	12000	11700	11500	7820	NA	NA	NA	NA
Version 1.0	2020	12000	11800	11500	7900	11500	11100	10900	7430	NA	NA	NA	NA

Applicable for revised qualifications only, data to be provided year-wise for past 3 years.

List Schemes in which the previous version of Qualification was implemented:

1. PMKVY
2. DDUGKY

3. NULM

Content availability for previous versions of qualifications:

☒ Participant Handbook ☒ Facilitator Guide ☐ Digital Content ☐ Qualification Handbook ☐ Any Other:

Languages in which Content are available:

Hindi

Annexure: Detailed Assessment Criteria

Detailed assessment criteria for each NOS/Module are as follows:

AMH/N0620: Promote and sustain safety, health, and security in workplace, while fostering Gender and Persons with Disabilities (PwD) Sensitization					
PC	Assessment Criteria for Outcomes	Theory Marks	Practical Marks	Project Marks	Viva Marks
PC1	Demonstrate strict adherence to health, safety, gender, and PwD (People with Disability) guidelines governing the workplace environment.	4	2	-	1
PC2	Engage actively in mock drills, evacuation exercises, and group discussions pertaining to workplace safety and security protocols.	4	2	-	1
PC3	Participate in advanced training and sensitization programs focused on gender equality and PwD awareness, facilitating a more inclusive workplace environment.	4	2	-	1
PC4	Execute proper handling and maintenance of materials and equipment in accordance with established protocols and standards.	3	2	-	1
PC5	Exhibit proficiency in performing first-aid, firefighting, and other emergency response procedures, promptly adhering to organizational shutdown and evacuation protocols when necessary.	4	2	-	1
PC6	Monitor workplace conditions, identify risks, report promptly, ensure safety, including for individuals with disabilities, and uphold gender equality principles.	3	2	-	1
	NOS Total	22	12		6
AMH/N1201: Prepare to make a design collection					
PC	Assessment Criteria for Outcomes	Theory Marks	Practical Marks	Project Marks	Viva Marks

PC1	Conduct research on fashion trends, target market, fashion forecast and identify the theme	5	10	-	2
PC2	Review product range and previous designs developed by the business to assess relevance to current design	2	10	-	1
PC3	Identify business processes, client goals and quality standards required	2	5	-	1
PC4	Conduct research on, materials, designs, processes and marketing materials required according to the needs of the design	2	8	-	2
	<i>Determine key criteria for design brief</i>	9	37	-	4
PC5	Design themes and style requirements of design are determined	2	10	-	1
PC6	Budget, cost points and lead time constraints are identified	3	10	-	1
PC7	Requirements for use of fabrics, materials, suppliers and production processes are determined.	3	15	-	1
	NOS Total	20	70	-	10
AMH/N1202: Prepare prototype garments for the collection					
PC	Assessment Criteria for Outcomes	Theory Marks	Practical Marks	Project Marks	Viva Marks
PC1	Create techpack with guidelines for development of the sample	4	15	-	1
PC2	Appropriate personnel are consulted to confirm feasibility and appropriateness of techpack	1	1	-	1
PC3	Sketches, drawings and samples are used to illustrate design requirements, as appropriate	2	8	-	1
PC4	Techpacks on the range to be finalised	1	6	-	1

	<i>Specify design processes</i>	6	29	-	4
PC5	Involvement of sampling merchandiser, patternmaker, tailor is identified, finalised and briefed about the collection	1	1	-	1
PC6	Monitoring procedures and checking points are determined	1	2	-	1
PC7	Design development personnel selected are briefed and time constraints met	1	1	-	1
PC8	Construct the prototype and given to concerned depth for better understanding on the product, if required	3	25	-	1
	<i>Implement design processes</i>	9	22	-	3
PC9	Development of sample in accordance with budget and time constraints	1	2	-	1
PC10	Problems or inconsistencies in sample are identified and addressed.	4	8	-	1
PC11	Evaluate the prototype sample received.	4	12	-	1
	NOS TOTAL	23	81	-	11
AMH/N1203: Evaluate Design Development Processes					
PC	Assessment Criteria for Outcomes	Theory Marks	Practical Marks	Project Marks	Viva Marks
PC1	Analyze the prototype sample with the design team	3	6	-	1
PC2	Coordinate with design team to check sample against the techpack given to the sampling merchandiser, the look and feel and fit of the sample	1	5	-	1
PC3	Evaluate the prototype for the feasibility of the garment in terms of sourcing of the fabric and the trims available for the span of production	2	5	-	1
PC4	Identify various product testing required to proceed with prototype	4	10	-	2
PC5	Incorporate modification of the sample until approved for final production	2	14	-	1
PC6	Get approval on the prototype/final techpack, agreement finalized with the client	1	2	-	1
	<i>Complete documentation</i>	7	28	-	3

PC7	Document design brief, development processes and outcomes	3	14	-	2
	NOS Total	20	70	-	10
AMH/N1204: Maintain the work area, tools, machines and computers and greening of job roles					
		9	31	-	5
PC1	Handle materials, drawing and pattern drafting tools, measuring devices, equipment and the system for computer designing with care to maintain a clean and hazard free working area	2	5	-	0.5
PC2	Use correct handling procedures.	1	3	-	0.5
PC3	Use materials efficiently to minimize wastage and dispose off waste safely at the designated location.	1	1	-	0.5
PC4	Carry out running maintenance and/or cleaning within one's responsibility and agreed schedules	0.5	4	-	0.5
PC5	Report any unsafe or damaged tools/materials or equipment or other dangerous occurrences to relevant personnel	1	3	-	0.5
PC6	Work in a comfortable position and maintain with the correct posture	1	3	-	0.5
PC7	Use cleaning equipment and methods appropriate for the work to be carried out	1	5	-	0.5
PC8	Request for up gradation of system or software when required for effective working	0.5	3	-	0.5
PC9	Always maintain a backup file when working on various design software	0.5	2	-	0.5
PC10	All soft copies of design work to be maintained in files as well for future	0.5	2	-	0.5
	NOS Total	9	31	-	5

DGT/VSQ/N0102 EMPLOYABILITY SKILLS (60 Hours)					
PC	Assessment Criteria for Outcomes	Theory Marks	Practical Marks	Project Marks	Viva Marks
	Introduction to Employability Skills	1	1	0	0
PC1	Identify employability skills required for jobs in various industries				

PC2	Identify and explore learning and employability portals				
	Constitutional values – Citizenship	1	1	0	0
PC3	Recognize the significance of constitutional values, including civic rights and duties, citizenship, responsibility towards society etc. and personal values and ethics such as honesty, integrity, caring and respecting others, etc.				
PC4	Follow environmentally sustainable practices				
	Becoming a Professional in the 21st Century	2	4	0	0
PC5	Recognize the significance of 21st Century Skills for employment				
PC6	Practice the 21st Century Skills such as Self-Awareness, Behavior Skills, time management, critical and adaptive thinking, problem-solving, creative thinking, social and cultural awareness, emotional awareness, learning to learn for continuous learning etc. in personal and professional life				
	Basic English Skills	2	3	0	0
PC7	Use basic English for everyday conversation in different contexts, in person and over the telephone				
PC8	Read and understand routine information, notes, instructions, mails, letters etc. written in English				
PC9	Write short messages, notes, letters, e-mails etc. in English				
	Career Development & Goal Setting	1	2	0	0
PC10	Understand the difference between job and career				
PC11	Prepare a career development plan with short- and long-term goals, based on aptitude				
	Communication Skills	2	2	0	0
PC12	Follow verbal and non-verbal communication etiquette and active listening techniques in various settings				
PC13	Work collaboratively with others in a team				
	Diversity & Inclusion	1	2	0	0
PC14	Communicate and behave appropriately with all genders and PwD				
PC15	Escalate any issues related to sexual harassment at workplace according to POSH Act				
	Financial and Legal Literacy	2	3	0	0
PC16	Select financial institutions, products and services as per requirement				

PC17	Carry out offline and online financial transactions, safely and securely				
PC18	Identify common components of salary and compute income, expenses, taxes, investments etc				
PC19	Identify relevant rights and laws and use legal aids to fight against legal exploitation				
	Essential Digital Skills	3	4	0	0
PC20	Operate digital devices and carry out basic internet operations securely and safely				
PC21	Use e- mail and social media platforms and virtual collaboration tools to work effectively				
PC22	Use basic features of word processor, spreadsheets, and presentations				
	Entrepreneurship	2	3	0	0
PC23	Identify different types of Entrepreneurship and Enterprises and assess opportunities for potential business through research				
PC24	Develop a business plan and a work model, considering the 4Ps of Marketing Product, Price, Place and Promotion				
PC25	Identify sources of funding, anticipate, and mitigate any financial/ legal hurdles for the potential business opportunity				
	Customer Service	1	2	0	0
PC26	Identify different types of customers				
PC27	Identify and respond to customer requests and needs in a professional manner.				
PC28	Follow appropriate hygiene and grooming standards				
	Getting ready for apprenticeship & Jobs	2	3	0	0
PC29	Create a professional Curriculum vitae (Résumé)				
PC30	Search for suitable jobs using reliable offline and online sources such as Employment exchange, recruitment agencies, newspapers etc. and job portals, respectively				
PC31	Apply to identified job openings using offline /online methods as per requirement				
PC32	Answer questions politely, with clarity and confidence, during recruitment and selection				
PC33	Identify apprenticeship opportunities and register for it as per guidelines and requirements				
	NOS Total	20	30	0	0
	GRAND Total	114	294	0	42

Annexure: Assessment Strategy

This section includes the processes involved in identifying, gathering, and interpreting information to evaluate the Candidate on the required competencies of the program.

Mention the detailed assessment strategy in the provided template.

<1. Assessment System Overview:

- Batches assigned to the assessment agencies for conducting the assessment on SIP or email
- Assessment agencies send the assessment confirmation to VTP/TC looping SSC
- Assessment agency deploys the ToA certified Assessor for executing the assessment
- SSC monitors the assessment process & records

2. Testing Environment:

- Check the Assessment location, date and time
- If the batch size is more than 30, then there should be 2 Assessors.
- Check that the allotted time to the candidates to complete Theory & Practical Assessment is correct.

3. Assessment Quality Assurance levels/Framework:

- Question bank is created by the Subject Matter Experts (SME) are verified by the other SME
- Questions are mapped to the specified assessment criteria
- Assessor must be ToA certified & trainer must be ToT Certified

4. Types of evidence or evidence-gathering protocol:

- Time-stamped & geotagged reporting of the assessor from assessment location
- Centre photographs with signboards and scheme specific branding

5. Method of verification or validation:

- Surprise visit to the assessment location

6. Method for assessment documentation, archiving, and access

- Hard copies of the documents are stored

On the Job:

1. Each module (which covers the job profile of Automotive Service Assistant Technician) will be assessed separately.
2. The candidate must score 60% in each module to successfully complete the OJT.
3. Tools of Assessment that will be used for assessing whether the candidate is having desired skills and etiquette of dealing with customers, understanding needs & requirements, assessing the customer and perform Soft Skills effectively:
 - Videos of Trainees during OJT
 -
4. Assessment of each Module will ensure that the candidate is able to:
 - Effective engagement with the customers
 - Understand the working of various tools and equipment

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Annexure: Acronym and Glossary

Acronym

Acronym	Description
AA	Assessment Agency
AB	Awarding Body
ISCO	International Standard Classification of Occupations
NCO	National Classification of Occupations
NCrF	National Credit Framework
NOS	National Occupational Standard(s)
NQR	National Qualification Register
NSQF	National Skills Qualifications Framework
OJT	On the Job Training

Glossary

Term	Description
National Occupational Standards (NOS)	NOS define the measurable performance outcomes required from an individual engaged in a particular task. They list down what an individual performing that task should know and also do.
Qualification	A formal outcome of an assessment and validation process which is obtained when a competent body determines that an individual has achieved learning outcomes to given standards
Qualification File	A Qualification File is a template designed to capture necessary information of a Qualification from the perspective of NSQF compliance. The Qualification File will be normally submitted by the awarding body for the qualification.
Sector	A grouping of professional activities on the basis of their main economic function, product, service or technology.
Long Term Training	Long-term skilling means any vocational training program undertaken for a year and above. https://ncvet.gov.in/sites/default/files/NCVET.pdf